STIC Doctoral School of the university of Nice Sophia Antipolis
I3S laboratory

On going work on error localization with IIS

Field: *Computer Science*
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Abstract

- Error Localization ⊏ Software Debugging ⊏ Software Engineering
- A counterexample -> Faulty trace of the counterexample

  Our search space is the set of instructions in the trace of the counterexample

- The constraint programming formalism
  Why ?
    - To model the problem,
    - And to solve it.

Work objective

- Locate faults in imperative programs
- In which we have a counterexample

Introduction, the problematic and hypothesis

- A program may contain errors
- This errors can harm in proper operation of the program
- The process of debugging software is inevitable
  - The errors detection, **the faults localization**, the correction of fautes
- Program with errors :
  - A tool for model-checking (e.g. CPBPV, CBMC) to obtain a counterexample
  - Counterexample -> counterexample trace
- The problem :
  - The execution trace of the counterexample is often long and difficult to understand
  - The reason for which the localization problem is difficult

Our idea :

- Counterexample, counterexample trace and the postcondition -> set of infeasible constraints -> A **minimal conflict set of constraints** (**IIS**)

Introduction, the problematic and hypothesis

- We consider a set of assumptions :
  - A program with a single fault assignment statement
  - A counterexample provided by a model-checking tool
- In this context, we study the case where :
  - The path is right,
  - The path is bad.

```
1   class program {
2
3     /*@ ensures
4       @ (c >= d+e);
5       @*/
6   void foo(int a, int b){
7       int c;
8       int d;
9       int e;
10      int f;
11      if (a>=0){
12          ...
13      }
14      else{
15          c=b; /* error */
16          d=1;
17          e=-a;
18          if (a>b){
19              f=b+e+a;
20              d=d+4;
21          }
22          else{
23              ...
24          }
25      }
26      c=c+d+e;
27  }
28  }
```

Program foo

Example of motivation

FIGURE: The control flow graph of the SSA form of the foo program

Example of motivation

Description of the example :

- The erroneous program above is written in java
- It is annotated with a JML specification
- The error in the program is an assignment instruction ("c=d")
- The erroneous instructionis in a dependency data-flow with postcondition variables
- Our goal :
  - Finding the minimum set of **suspect instructions** in the program
  - That covers the real faulty instruction

Example of motivation

Our approche to locate faults :

- Use a BMC tool to obtain a counterexample :
  $CE_{PROG}\ (a_0 = -1, b_0 = -2)$

- Generating the set of constraints which corresponds to the trace of the counterexample :
  $C_{TCE} = \{c_0 = b_0, d_0 = 1, e_0 = -a_0, a_0 > b_0, f_0 = b_0 + e_0 + a_0, d_1 = d_1 + 4, c_1 = c_0 + d_1 + e_0\}$

- Generating of the constraints set that corresponds to the postcondition :
  $C_{POST} = \{c_1 >= d_1 + e_0\}$

- Generating of the constraints set of the counterexample :
  $C_{CE_{PROG}} = \{a_0 = -1, b_0 = -2\}$

Example of motivation

Our approche to locate faults :

- Identification of the faulty contraints :
  - $C_{CE_{PROG}} \cup C_{TCE} \cup C_{POST}$ is infeasible
    It has at least an infeasible sub-system irreducible of constraints (**IIS**)
  - $C_{CE_{PROG}} \cup C_{LOC} \cup C_{POST}$ must be infeasible and C_{LOC} is minimum
    $C_{LOC} = \{c_0 = b_0, c_1 = c_0 + d_1 + e_0\}$
    - $\{a_0 = -1, b_0 = -2\} \cup \{c_0 = b_0, c_1 = c_0 + d_1 + e_0\}$
      $\cup \{c_1 >= d_1 + e_0\}$ is infeasible
    - $\{a_0 = -1, b_0 = -2\} \cup \{c_0 = b_0\} \cup \{c_1 >= d_1 + e_0\}$
      is feasible
      $\{a_0 = -1, b_0 = -2\} \cup \{c_1 = c_0 + d_1 + e_0\} \cup$
      $\{c_1 >= d_1 + e_0\}$ is feasible
  - $C' = C_{CE_{PROG}} \cup C_{TCE} \backslash c_i \cup C_{POST}$ is
    feasible($c_i \in C_{LOC}$) Because the input infeasible system has a single **IIS**
- $LOC = \{$**ligne 15**$, ligne\ 26\}$

Notations and definitions

- CSP
  $\mathcal{P} = <X, D, C>$

- Sol function
  $\Delta = D_{x_1} \times D_{x_2} \times ... \times D_{x_n}$
  $Sol : C \times D \longrightarrow \Delta$

- IS
  - $IS \subseteq C$.
  - $Sol(IS, D) = \emptyset$.

- MIN-UNCSP
  - $Sol(C \backslash MUC, D) \neq \emptyset$.
  - $\nexists\ MUC' \subset MUC$ such that $Sol(C \backslash MUC', D) \neq \emptyset$.

- IIS
  - S is an IS.
  - $\forall\ S' \subset S.Sol(S', D) \neq \emptyset$.

- MIN-IIS
  - MS is an IIS.
  - $\forall\ S \in \Sigma_{IIS}.|MS| \leq |S|$
    (Σ_{IIS} represents all the IISs in C).

Notations and definitions

- IIS-COVER
  - * $\forall\ S \in \Sigma_{IIS}$, $\exists\ c \in SC$ such that $c \in S$
    (Σ_{IIS} is the set of all the IISs in C).

- MIN-IIS-COVER
  - * MSC is an IIS-COVER.
  - * $\forall\ SC \in \Sigma_{SC}.|MSC| \leq |SC|$
    (Σ_{SC} is the set of all the IISs in C).

- MIN-UNCSP $\equiv$ MIN-IIS-COVER

On going work on error localization with IIS

Abstract

Introduction, the problematic and hypothesis

Example of motivation

Notations and definitions

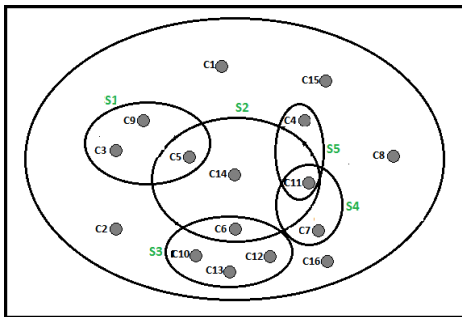The definition of the fault localization problem

Our approach
Modeling of the problem
Solving the problem

Implementation

Notations and definitions

Example Let $\mathcal{P} = \, <X, D, C>$ with $C = \{C_1, C_2, ..., C_{16}\}$.

FIGURE: A constraint system with five IISs

$\Sigma_{IIS} = \{S_1, S_2, S_3, S_4, S_5\}$.

From the set Σ_{IIS}, we can compute :

- MIN-IIS : $\Sigma_{MS} = \{\{C_7, C_{11}\}, \{C_4, C_{11}\}\}$, $|MS| = 2$.
- The set that contains all the IIS-COVERs :
  $\Sigma_{SC} = \{C, \{S_1 \cup S_2 \cup S_3 \cup S_4 \cup S_5\}, ..., \{C_3, C_{11}, C_{13}\}, \{C_5, C_6, C_{11}\}, ...\}$.
- Le MIN-IIS-COVER (MIN-UNCSP) : There are exactly twelve ($|S_1| \times |S_3|$) MIN-IIS-COVERs for which the cardinality is three
  Exemple $MSC = \{C_3, C_{11}, C_{13}\}$

Notations and definitions

- Two classes of constraints
  - C_{HARD}
  - C_{SOFT}
- Conflict Set
  - $CS \subseteq C_{SOFT}$
  - $CS \cup C_{HARD}$ is an IS
    ($Sol(CS \cup C_{HARD}, D) = \emptyset$)
- Minimal Conflict Set
  - CS is a Conflict Set
  - $\forall CS' \subset CS$, CS' is not a Conflict Set

The definition of the fault localization problem

- An erroneous program *PROG*
- A postcondition violated *POST*
- A counterexample CE_{PROG}
- We can find the counterexample trace *TCE*

The localization problem in *TCE*

What is the minimal set of instructions to remove (or change) from TCE to reach the satisfiability of $CE_{PROG} \land POST$?

The localization problem in *TCE*

What is the minimal set of instructions (one or many) in contradiction with $CE_{PROG} \land POST$?

The definition of the fault localization problem

- The localization problem in $TCE \longrightarrow$ Isolating infeasibity problem in P
  - $\mathcal{P} = <X, D, C_{CE_{PROG}} \cup C_{TCE} \cup C_{POST}>$

Isolating infeasibity problem in P

What is the Minimal set of constraints to remove from C_{TCE} to reach the satisfiability of $C_{CE_{PROG}} \cup C_{POST}$?

Isolating infeasibity problem in P

What is the Minimal Conflict Set (one or many) in C_{TCE} towards to $C_{CE_{PROG}} \cup C_{POST}$?

Our approach

On going work on error localization with IIS

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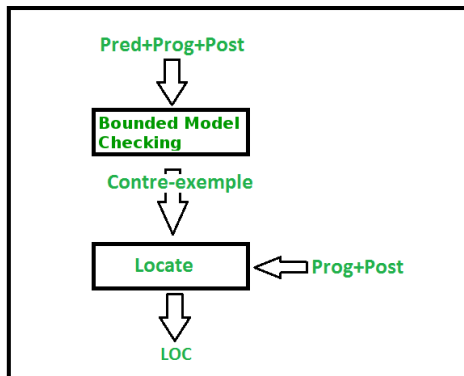
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Algorithm 1 Fault localization algorithm

Input : *PROG* :A program ; *PRED* :A precondition ; *POST* :A postcondition
Output : *LOC* : The set of suspicious instructions in *PROG*

1: $CE_{PROG} \leftarrow BMC(PROG, PRED, POST)$
2: **if** CE_{PROG} **is** *Nulle* **then**
3:     $LOC \leftarrow Nulle$
4:     **WRITE**("The program is conform to the specification")
5: **else**
6:     $TCE \leftarrow \text{GENERATE\_TCE}(CE_{PROG}, PROG, POST)$
7:     $< X, D, C_{CE} \cup C_{TCE} \cup C_{POST} > \leftarrow \text{GENERATE\_CSP}(CE_{PROG}, TCE, POST)$
8:     $C_{LOC} \leftarrow \text{ISOLATING-INFEASIBILITY}(< X, D, C_{CE} \cup C_{TCE} \cup C_{POST} >)$
9:     $LOC \leftarrow Consts\_To\_inst(C_{LOC})$
10: **end if**

Our approach

FIGURE: Our approach of localization

Modeling of the problem

- The starting point is cunterexample

  Obtained by the use of a model checking tool

- Generation of the counterexample trace

- $CSP\ \mathcal{P} = <X, D, C_{CE_{PROG}} \cup C_{TCE} \cup C_{POST}>$

  - $C_{CE_{PROG}}$ which corresponds to CE_{PROG}.
  - C_{TCE} which corresponds to TCE.
  - C_{POST} which corresponds to $POST$.

Solving the problem

Isolating infeasibility algorithm based on the Deletion Filter Method

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Algorithm 2

Input : $\mathcal{P} = \langle X, D, C_{CE_{PROG}} \cup C_{TCE} \cup C_{POST} \rangle$:An infeasible system of constraints.
Output : A minimal conflict set in C_{TCE}.

1: **for** each constraint c_i in C_{TCE} **do**
2:     Temporarily drop the constraint c_i from C_{TCE}.
3:     Test the feasibility of $C_{CE_{PROG}} \cup (C_{TCE} \setminus c_i) \cup c_{POST}$:
4:         **if** feasible **then**
5:             return dropped constraint to the set.
6:         **else**
7:             drop the constraint permanently.
8:         **end if**
9:     We take the set of constraints that remains in C_{TCE}
10: **end for**

Solving the problem

Isolating infeasibility algorithm based on the Additive Method

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Algorithm 3

Input : $\mathcal{P} = \ < X, D, C_{CE_{PROG}} \cup C_{TCE} \cup C_{POST} >$:An infeasible system of constraints.
Output : I is a minimal conflict set in C_{TCE}.

1: $T \leftarrow \emptyset, I \leftarrow \emptyset$.
2: $T \leftarrow C_{CE_{PROG}} \cup C_{POST} \cup I$.
3: **for** each constraint c_i in C_{TCE} **do**
4:     $T \leftarrow T \cup \{c_i\}$.
5:     **if** $C_{CE_{PROG}} \cup C_{POST} \cup T$ infeasible **then**
6:         $I \leftarrow I \cup \{c_i\}$.
7:         Go to 10.
8:     **end if**
9: **end for**
10: **if** $C_{CE_{PROG}} \cup C_{POST} \cup I$ feasible **then**
11:     Go to 2.
12: **end if**

Solving the problem

Isolating infeasibility algorithm based on The Additive/Deletion method

Algorithm 4

Input : $\mathcal{P} = < X, D, C_{CE_{PROG}} \cup C_{TCE} \cup C_{POST} >$:An infeasible system of constraints.
Output : A minimal conflict set in C_{TCE}.

1: Set $T \leftarrow \emptyset$.
2: **for** each constraint c_i in C **do**
3:      Set $T \leftarrow T \cup c_i$.
4:      **if** $C_{CE_{PROG}} \cup C_{POST} \cup T$ infeasible **then**
5:          Go to 8.
6:      **end if**
7: **end for**
8: **for** each constraint t_i in $t_{|T|-1}$ in T : **do**
9:      Temporarily drop the constraint t_i.
10:      Test the feasibility of $C_{CE_{PROG}} \cup C_{POST} \cup T \setminus t_i$:
11:      **if** feasible **then**
12:          return dropped constraint to T.
13:      **else**
14:          $T \leftarrow T \setminus t_i$.
15:      **end if**
16: **end for**

Solving the problem

Comparison

- All these methods are based on the principal of testing the feasibility of a sub-system of constraints
- The difference between them lies in the number of feasibility tests
  - The cardinality of the set of constraints of the counterexample trace is n
  - The cardinality of the set returned is k
    - The number of feasibility tests :
    - By using Deletion filter
      In all cases n
    - By using Additive method
      In worst case : $k/2 * (2n - k)$
      In the best case : $k/2 * (k + 1)$
    - By using Additive/Deletion method
      In worst case : $n + (n - 1)$
      In the best case : $k + (k - 1)$
    - By using QUICKXPLAIN
      In worst case : $2k * log(n/k) + 2k$
      In the best case : $log(n/k) + 2k$

Implementation

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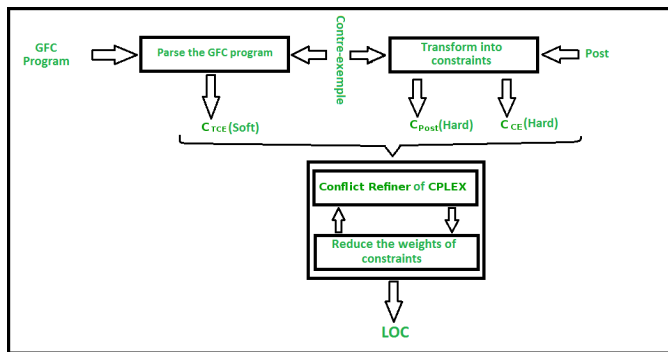
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FIGURE: The localization process

Thank you for your attention