



Constraint-Based Error Localization

LocFaults: A new flow-driven and constraint-based error localization approach

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Outline

Introduction

Example

LocFaults approach

Experiments

Related work

Conclusion and future work



Introduction

Motive to solve the subject

Error localization is **an important task** to debug an erroneous program but **complex** at the same time

→ When a program is not conform to its specification, i.e., the program is erroneous :

- **BMC(Bounded Model Checking)** and **testing** tools can generate one or more **counterexamples**
- **The trace of the counterexample** is often **long** and **complicated** to understand
- The identification of **erroneous portions** of the code is **hard** even for experienced programmers



Introduction

The problem: inputs and goal

Inputs

- A program contradicts **its specification**
- **The violated** postcondition POST
- **A counterexample CE** provided by a **BMC** tool

Goal

A **reduced** set of **suspicious statements** allowing the programmer to understand the **origin of his mistakes**



Introduction

The ideas

- ① The program is modeled in a **CFG** in DSA form
- ② The program and its specification are translated in **numerical constraints**
- ③ **CE** : a counterexample, **PATH** : **an erroneous path**
- ④ The CSP $C = CE \cup PATH \cup POST$ is **inconsistent**

Key issues

- What are **the erroneous instructions** on **PATH** that make **C inconsistent** ?
- Which **subsets remove** to make **C feasible** ?
- What **paths to explore** ? \rightarrow **path** of CE, **deviations** from CE



Example

Calculate the absolute value of $i-j$

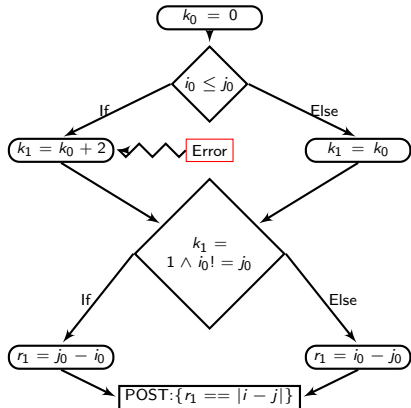
```
1 class AbsMinus {
2   /*returns|i-j|, the absolute value of i minus j*/
3   /*@ ensures
4    @ (result==|i-j|);
5    @*/
6   void AbsMinus (int i, int j) {
7     int result;
8     int k = 0;
9     if (i <= j) {
10      k = k+2; //error:k = k+2 instead of k=k+1
11    }
12    if (k == 1 && i != j) {
13      result = j-i;
14    }
15    else {
16      result = i-j;
17    }
18  }
19 }
```

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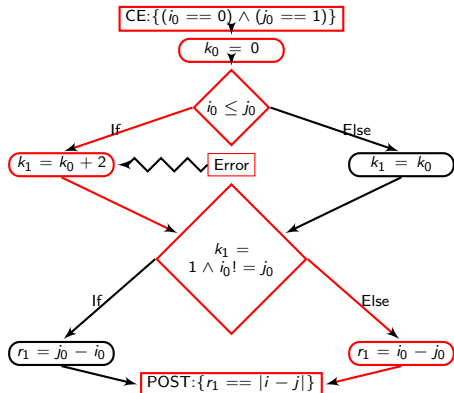
Example

The **path** of the counterexample

POST: $\{r_1 == |i - j|\}$

$\{i_0 = 0, j_0 = 1, k_0 = 0, k_1 = k_0 + 2, r_1 = i_0 - j_0, r_1 = |i - j|\}$ is inconsistent

Only one MCS on the path : $\{r_1 = i_0 - j_0\}$





Exemple

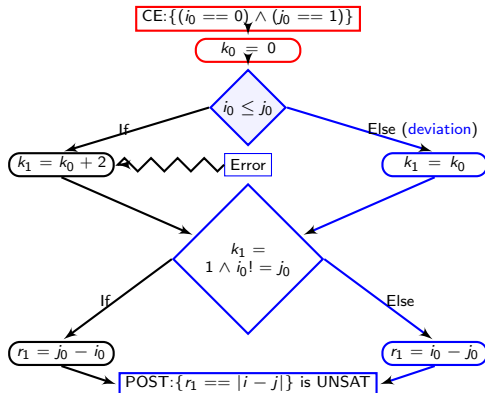
The path obtained by deviating the condition $i_0 \leq j_0$

The **deviated** condition : $\{i_0 \leq j_0\}$

$P = \{i_0 = 0, j_0 = 1, k_0 = 0, k_1 = 0, r_1 = -1\}$

$P \cup \{r_1 = |i - j|\}$ is inconsistent

The deviation $\{i_0 \leq j_0\}$ does not correct the program





Example

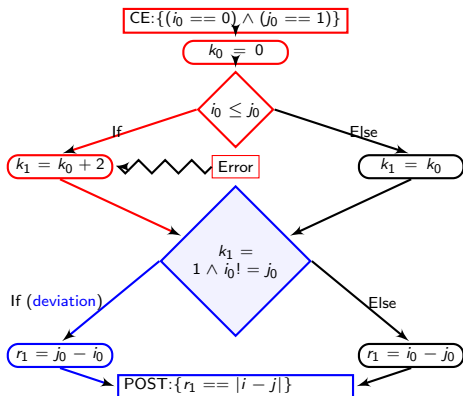
The path by deviating the condition $k_1 = 1 \wedge i_0! = j_0$

The **deviated** condition : $\{(k_1 = 1 \wedge i_0! = j_0)\}$

$P = \{i_0 = 0, j_0 = 1, k_0 = 0, k_1 = 2, r_1 = 1\}$

The **deviation** $\{(k_1 = 1 \wedge i_0! = j_0)\}$ **corrects**
the program

$C = \{i_0 = 0, j_0 = 1, k_0 = 0, k_1 = k_0 + 2, \neg(k_1 = 1 \wedge i_0! = j_0)\}$



Example

The path by deviating the condition $k_1 = 1 \wedge i_0! = j_0$

The **deviated** condition : $\{(k_1 = 1 \wedge i_0! = j_0)\}$

$P = \{i_0 = 0, j_0 = 1, k_0 = 0, k_1 = 2, r_1 = 1\}$

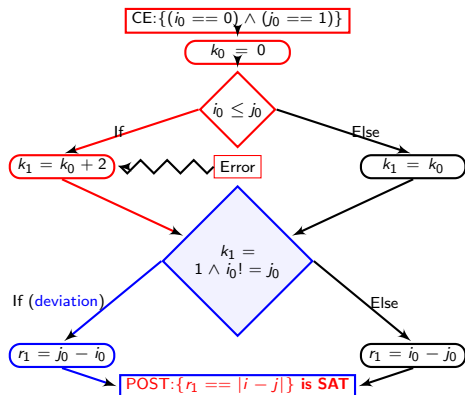
$P \cup \{r_1 = |i - j|\}$ is consistent

The deviation $\{(k_1 = 1 \wedge i_0! = j_0)\}$ corrects the program

$C = \{i_0 = 0, j_0 = 1, k_0 = 0, k_1 = k_0 + 2, \neg(k_1 = 1 \wedge i_0! = j_0)\}$

C is inconsistent

MCS on the path : $\{k_0 = 0\}, \{k_1 = k_0 + 2\}$



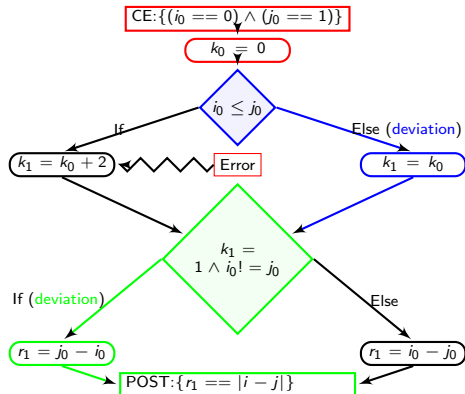
Example

The path of a **non-minimal deviation** : $\{i_0 \leq j_0, k_1 = 1 \wedge i_0 \neq j_0\}$

The **deviated** conditions :

$\{i_0 \leq j_0, (k_1 = 1 \wedge i_0 \neq j_0)\}$

$P = \{i_0 = 0, j_0 = 1, k_0 = 0, k_1 = 0, r_1 = 1\}$



Example

The path of a non-minimal deviation : $\{i_0 \leq j_0, k_1 = 1 \wedge i_0 \neq j_0\}$

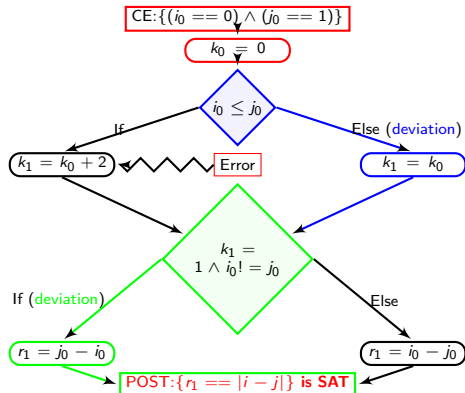
The deviated conditions :

$\{i_0 \leq j_0, (k_1 = 1 \wedge i_0 \neq j_0)\}$

$P = \{i_0 = 0, j_0 = 1, k_0 = 0, k_1 = 0, r_1 = 1\}$

$P \cup \{r_1 = |i - j|\}$ is consistent

The deviation is not minimal





LocFaults approach

MCS: Minimal Correction Subset

MCS: Definition

Let C an **infeasible** set of constraints

$$M \subseteq C \text{ is a MCS} \Leftrightarrow \begin{cases} M \subseteq C \\ \text{Sol}(\langle X, C \setminus M, D \rangle) \neq \emptyset \\ \nexists C'' \subset M : \text{Sol}(\langle X, C \setminus C'', D \rangle) = \emptyset \end{cases}$$



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MCS: Example

- $C = \{c_1 : i = 0, c_2 : v = 5, c_3 : w = 6, c_4 : z = i + v + w, c_5 : ((z = 0 \vee i \neq 0) \wedge (v \geq 0) \wedge (w \geq 0))\}$ **is inconsistent**
- C has 4 **MCS**: $\{c_1\}, \{c_4\}, \{c_5\}, \{c_2, c_3\}$



LocFaults approach

(LocFaults) algorithm

- Isolation of **MCS** on the **path** of CE
- DFS exploration of CFG by propagating CE and **by deviating at most k conditional statements c_1, \dots, c_k**
 - P : **propagation constraints** derived from CE (of the form *variable = constant*)
 - C : **constraints of path** up to c_k
 - If $P \models POST$:
 - * $\{\neg c_1, \dots, \neg c_k\}$ is a **correction**,
 - * **MCS** of $C \cup \{\neg c_1, \dots, \neg c_k\}$ are **corrections**
- **A bound** for the **MCS** calculated and the conditions **deviated**



Experimental evaluation

Tools used

- **LocFaults:** our implementation
 - The IBM solvers **CP OPTIMIZER** and **CPLEX**
 - The tool **CPBPV** to generate the CFG and CE
 - Benchmarks: **Java** programs
- **BugAssist:** the tool of error localization for BugAssist approach
 - The MaxSAT solver **MSUnCore2**
 - Benchmarks: **ANSI-C** programs



Experimental evaluation

Programs built

- Variations on the **Tritype** program :
 - TritypeV1, TritypeV2, TritypeV3, TritypeV4, TritypeV5
 - TritypeV6 (returns **the perimeter** of the triangle)
 - TritypeV7, TritypeV8 (return **non linear expressions**)
- **TCAS (Traffic Collision Avoidance System)**, a realistic benchmark :
 - 1608 test cases, except cases for overflow
 - PositiveRAAltThresh* table
 - TcasKO ... TcasKO41



Experimental evaluation

Results (MCS identified)

Program	Counter-example	Errors	LocFaults				BugAssist
			= 0	= 1	= 2	= 3	
TritypeV1	$\{i = 2, j = 3, k = 2\}$	54	{54}	$\{48\}, \{26\}, \{30\}, \{25\}$	$\{29, 32\}, \{53, 57\}, \{30\}, \{25\}$	/	$\{26, 27, 32, 33, 36, 48, 57, 68\}$
TritypeV2	$\{i = 2, j = 2, k = 4\}$	53	{54}	$\{21\}, \{26\}, \{35\}, \{27\}, \{53\}, \{27\}, \{25\}$	$\{29, 57\}, \{32, 44\}$	/	$\{21, 26, 27, 29, 30, 32, 33, 35, 36, 33, 35, 36, 53, 68\}$
TritypeV3	$\{i = 1, j = 2, k = 1\}$	31	{50}	$\{21\}, \{26\}, \{29\}, \{36\}, \{31\}, \{49\}, \{31\}, \{25\}$	$\{33, 45\}$	/	$\{21, 26, 27, 29, 31, 33, 34, 36, 37, 49, 68\}$
TritypeV4	$\{i = 2, j = 3, k = 3\}$	45	{46}	$\{45\}, \{33\}, \{25\}$	$\{26, 32\}$	$\{32, 35, 49\}, \{32, 35, 53\}, \{32, 35, 57\}$	$\{26, 27, 29, 30, 32, 33, 35, 45, 49, 68\}$
TritypeV5	$\{i = 2, j = 3, k = 3\}$	32,45	{40}	$\{26\}, \{29\}$	$\{32, 45\}, \{35, 49\}, \{25\}, \{35, 53\}, \{25\}, \{35, 57\}, \{25\}$	/	$\{26, 27, 29, 30, 32, 33, 35, 49, 68\}$
TritypeV6	$\{i = 2, j = 1, k = 2\}$	58	{58}	$\{37\}, \{31\}, \{32\}, \{27\}$	/	/	$\{28, 29, 31, 32, 35, 37, 65, 72\}$
TritypeV7	$\{i = 2, j = 1, k = 2\}$	58	{58}	$\{37\}, \{31\}, \{27\}, \{32\}$	/	/	$\{72, 37, 53, 49, 29, 35, 32, 31, 28, 65, 34, 62\}$
TritypeV8	$\{i = 3, j = 4, k = 3\}$	61	{61}	$\{35\}, \{29\}, \{30\}, \{25\}$	/	/	$\{19, 61, 79, 35, 27, 33, 30, 42, 29, 26, 71, 32, 48, 51, 54\}$

LocFaults provides a more **informative** and **explanatory** localization



Experimental evaluation

Results (computation times for non linear programs)

Programme	LocFaults					BugAssist	
	P	L				P	L
		= 0	≤ 1	≤ 2	≤ 3		
TritypeV7	0,722s	0,051s	0,112s	0,119s	1,144s	0,140s	20,373s
TritypeV8	0,731s	0,08s	0,143s	0,156s	0,162s	0,216s	25,562s

LocFaults is an order of magnitude **faster** than BugAssist on these two benchmarks



Experimental evaluation

Results (number of errors localized for TCAS)

Programme	Nb.E	Nb.CE	LF	BA
V1	1	131	131	131
V2	2	67	67	67
V3	1	23	23	13
V4	1	20	4	20
V5	1	10	9	10
V6	1	12	11	12
V7	1	36	36	36
V8	1	1	1	1
V9	1	7	7	7
V10	2	14	12	14
V11	2	14	12	14
V12	1	70	45	48
V13	1	4	4	4
V14	1	50	50	50
V16	1	70	70	70
V17	1	35	35	35
V18	1	29	28	29
V19	1	19	18	19
V20	1	18	18	18

V21	1	16	16	16
V22	1	11	11	11
V23	1	41	41	41
V24	1	7	7	7
V25	1	3	2	3
V26	1	11	7	11
V27	1	10	9	10
V28	1	75	74	58
V29	1	18	17	14
V30	1	57	57	57
V34	1	77	77	77
V35	1	75	74	58
V36	1	122	120	126
V37	1	94	21	94
V39	1	3	2	3
V40	2	122	72	122
V41	1	20	16	20

The performances of LocFaults and BugAssist are **very similar** on this programs well adapted for a **Boolean solver**



Related work

SAT-based approaches

BugAssist

- A BMC method, like ours
- **Major differences :**
 - It transforms **the entire program** into a SAT formula
 - It based on the use of MaxSAT solvers

+ **Global** approach

- The complement of the **MaxSAT** set does not necessarily correspond to the instructions on the same path
- Displaying the union of **these complements**



Related work

Approaches based on systematic testing

Tarantula, Ochiai, AMPLE, Jaccard, Heuristics III

- Ranking of suspicious statements detected during the execution of a test battery

+ Simple approaches

– Need many test cases

Approaches that require the existence of an oracle

→ Decide if the result of tens of thousands of test is just

Our framework is less demanding

→ Bounded Model Checking



Conclusion and future work

- Our flow-based and incremental approach is a good way to help the programmer with bug hunting
 - it locates the errors around the path of the counter-example
- We plan :
 - to develop **an interactive version** of our tool :
 - to provide the localizations **one after the others**
 - to take benefit from **the user knowledge** to select the condition that must be diverted
 - to extend our approach in straightforward way for error localization in programs with **floating-point numbers** computations